CANopen Quickstart Guide
for the
Renesas CAN Development Kit RCDK8C
1 Introduction

1.1 About CANopen

CANopen is a higher layer protocol that runs on a CAN network. The CAN specification defines only the physical and data link layers in the ISO/OSI 7-layer Reference Model. This means that only the physical bus and the CAN message format is defined, but not how the CAN messages should be used. CANopen provides an open and standardized but customizable description of how to transfer data of different types between different CAN nodes, how accessible data (process data, configuration data etc.) is structured inside the node and what access methods to that data exist. This allows off-the-shelf CANopen compliant nodes to be purchased and plugged into a network with a minimum of effort. It also can be used in place of an in-house proprietary higher-layer-protocol development.

The development of CANopen is supervised by the CAN in Automation User's Group (CiA) and has being turned into an international standard. Use of CANopen does not require the payment of any royalties and the specification may be expanded or altered to suit if closed networks are being developed.

Typical applications for CANopen include:

- Commercial Vehicles
- Medical Equipment
- Maritime Electronics
- Building Automation
- Light Rail Systems

1.2 CANopen Demo

This add-on to the Renesas CAN Development Kit RCDK8C demonstrates the availability of two CANopen protocol stacks, MicroCANopen Plus and MicroCANopen Classic, for the Renesas R8C23 series.

2 Setup and Connections

To set up the CANopen demos, follow the CAN Development Quick Start Guide chapter 2. The physical set-up used for the CANopen demo is exactly the same.

2.1 CAN Bit Rate

All CANopen examples in this demo are using 500 kbaud, the same setting as the standard-CAN examples.
3 CANopen Demo Description

3.1 Node ID

In CANopen, every node has a unique node ID between 1 and 127. For this demo, the node IDs 3 and 4 are used and there are programming files for both. The two boards must always be programmed with different node IDs!

3.2 PDOs

The RSK board’s Renesas MCU acts as a CANopen Slave that produces and consumes process data which is transmitted via so-called Process Data Objects (PDOs) across the CAN network. Two Transmit Process Data Objects (TPDOs) are preconfigured and contain the state of the three push buttons (TPDO1, switch 1-3) and the current reading of the Analog-to-Digital Converter that is connected to the potentiometer (TPDO2). At the same time, two Receive Process Data Objects (RPDOs) are configured that contain data for on-board outputs: RPDO1 is linked to two LEDs (LED1 and LED2) while RPDO2 has an analog output value that is displayed in the LCD as a decimal value.

<table>
<thead>
<tr>
<th>CAN-ID</th>
<th>DATA1</th>
<th>DATA2</th>
<th>DATA3</th>
<th>DATA4</th>
</tr>
</thead>
<tbody>
<tr>
<td>TPDO1</td>
<td>180h+Node ID</td>
<td>Switches</td>
<td>Heartbeat Status</td>
<td>0</td>
</tr>
<tr>
<td>TPDO2</td>
<td>280h+Node ID</td>
<td>Potentiometer (ADC)</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>RPDO1</td>
<td>200h+Node ID</td>
<td>LEDs</td>
<td>unused</td>
<td>unused</td>
</tr>
<tr>
<td>RPDO2</td>
<td>300h+Node ID</td>
<td>“Analog Out” (LCD)</td>
<td>unused</td>
<td>unused</td>
</tr>
</tbody>
</table>

Illustration 1: Predefined PDOs

From the eight bytes that each CAN message can hold, the PDOs in this example only use four. TPDO1 is sent periodically every 250 ms (Event Timer) and whenever there is a change-of-state. TPDO2 is sent periodically every 500 ms and whenever there is a change-of-state, but never more often than every 20 ms (Inhibit Time).

3.3 Heartbeats/Bootup and Heartbeat Monitoring

Every node sends out a periodic heartbeat message with the CAN identifier 700h+Node ID and one
data byte that contains the operating status (pre-operational, operational etc.). The same message with a “boot” operating status is always sent once after the initialization of the CANopen stack as the *Bootup Message*. In this demo, heartbeats are sent every 1000 ms. Each of the two CANopen stacks also provides so-called heartbeat monitoring to watch one or multiple other nodes. In this demo, node 3 is automatically configured to watch node 4 and vice versa.

<table>
<thead>
<tr>
<th>CAN-ID</th>
<th>DATA1</th>
</tr>
</thead>
<tbody>
<tr>
<td>700h+Node ID</td>
<td>Operating Status</td>
</tr>
</tbody>
</table>

*Illustration 2: Heartbeats*

The second data byte in TPDO1 contains the heartbeat status which is the return value of the heartbeat monitor checking function. The actual values are implementation-specific and different between MicroCANopen Plus and MicroCANopen Classic.

### 3.4 Emergencies

Every node is capable of alerting the network of an error condition using *Emergency* messages with the CAN-ID 80h+Node ID. The data field contains an error code and error-specific data. All data =0 means that there is no error condition (“error status reset”).

In this demo, an *Emergency* message is generated if the heartbeat monitor noticed that a watched node has gone missing.

### 3.5 LCD

The LCD shows two alternating screens:

1. Identification screen (1 second). For MicroCANopen Plus it reads “MicroCANopen” and for MicroCANopen Classic “MCANopen Clsc”, each followed by “ID” and the Node ID.
2. “Analog output” value 1 (3 seconds). It reads “AnaOut#1” followed by “dec” and the 12-bit number in decimal (see below).

### 3.6 Status LEDs

LED0 (green) and LED3 (red) provide status and error indicators as specified in CiA standard 303. In short:

- Green LED ON: Operational
- Green LED flashing: Pre-operational
- Green LED pulse: Stopped
- Red LED OFF: No error
- Red LED flashing: CAN error
Red LED ON: CAN bus-off

3.7 Auto-starting Demo
Traditionally, a CANopen network required the presence of a CANopen Master on the bus that would configure the slave nodes and then give them the command to go operational. Only then would the slave nodes start processing PDOs. All TPDOs from the slave nodes containing data from their inputs would be exclusively received by the master. The master would do the processing and send out RPDOs for the slaves containing new data to be applied to their outputs.

Nowadays, master-less CANopen networks consisting only of slave nodes are not uncommon for smaller systems and standard-compliant. They require at least the following:

- All nodes go into operational mode by themselves
- All nodes have their PDOs configured so that slave-to-slave process data transmission is possible

In this demo, all nodes go into operational after reset and initialization. In order for the nodes to receive data from the other node, the CAN identifier for RPDO1 and RPDO2 have been altered to match those of the corresponding TPDOs from the other node. This works out the following way (red are the changed values):

![Node ID 3]
Node ID 3
- RPDO1 = 184h
- RPDO2 = 284h
- TPDO1 = 183h
- TPDO2 = 283h

![Node ID 4]
Node ID 4
- RPDO1 = 183h
- RPDO2 = 283h
- TPDO1 = 184h
- TPDO2 = 284h

*Illustration 3: PDO Linking*

This establishes a cross-link where pushing the buttons SW1 and SW2 will cause the LEDs 1 and 2 on the other board to go on. Also, turning the potentiometer on one board will change the “AnalogOut1” value in the LCD on the other board:
<table>
<thead>
<tr>
<th>CAN-ID</th>
<th>DATA1</th>
<th>DATA2</th>
<th>DATA3</th>
<th>DATA4</th>
</tr>
</thead>
<tbody>
<tr>
<td>TPDO1</td>
<td>183h</td>
<td>Switches</td>
<td>Heartbeat Status</td>
<td>0</td>
</tr>
<tr>
<td>TPDO2</td>
<td>283h</td>
<td>Potentiometer (ADC)</td>
<td>0</td>
<td>0</td>
</tr>
<tr>
<td>RPDO1</td>
<td>183h</td>
<td>LEDs</td>
<td>unused</td>
<td>unused</td>
</tr>
<tr>
<td>RPDO2</td>
<td>283h</td>
<td>“Analog Out” (LCD)</td>
<td>unused</td>
<td>unused</td>
</tr>
</tbody>
</table>

Illustration 4: Data Link Node 3 to Node 4

### 3.8 Programming the boards

Before the CANopen demo can run, the boards have to be programmed with the demo firmware. There is a choice of using the MicroCANopen Plus- or the MicroCANopen Classic-based version, see chapter 4 Differences between MicroCANopen Plus and MicroCANopen Classic below. For the programming, follow these steps:

a) Connect the E8 USB Debugger & Programmer to the first RSK-R8C23 board via the JTAG cable and to the PC via the USB cable

b) Open the Flash Development Toolkit Basic and select the type R8C and the name R5F21237:
c) Continue configuration by selecting the port (E8), default connection and speed and the following default programming option and click on “Finish”:

![Programming Options](image)

d) Select either MicroCANopen Plus or MicroCANopen Classic programming files:
e) Select a ..._node_3.mot file (here: MicroCANopen Plus)

f) Select “Program Flash”. When asked whether the E8 should power the board, don't check this option if you use the external power supply, otherwise. The programming should finish successfully:

g) Repeat all steps with the second RSK-R8C23 board and choose a ..._node_4.mot file

In order to run the demo, connect both boards as described in chapter 2 Setup and Connections.

3.9 Standalone Demo

The programming files that end with ..._standalone.mot behave differently in the following way:
- Nodes do not automatically go into operational mode after reset and initialization
- With the MicroCANopen Classic version, all TPDOs are configured so that they are not periodically transmitted. Only change-of-state is active. One has to configure the Event Timer to cause them to be periodically transmitted. Alternatively, TPDOs may be polled using CAN remote transmission (RTR) messages. See chapter 5.2 Poll TPDOs.

The standalone demos require an NMT command before they start processing PDOs (see chapter 5.1 Switch operating modes). Only programming files with node ID 3 are available.

## 4 Differences between MicroCANopen Plus and MicroCANopen Classic

So what is the difference between these two? Let's compare the available features:

<table>
<thead>
<tr>
<th>Feature</th>
<th>MicroCANopen Plus</th>
<th>MicroCANopen Classic</th>
</tr>
</thead>
<tbody>
<tr>
<td>All CANopen baud rates supported</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Network Management state machine with autostart option</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Heartbeat producer, [1017H]</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Heartbeat consumer, [1016H]</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Node Guarding responses</td>
<td>✓ (some drivers)</td>
<td>✓</td>
</tr>
<tr>
<td>Setup via hard-coding in program</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Setup via CANopen Task Setup File (read/write to [1F50H])</td>
<td></td>
<td>✓</td>
</tr>
<tr>
<td>Object Dictionary support for data types of up to 4 bytes (expedited SDO transfer)</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Object Dictionary support for any data type (segmented SDO transfer)</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Object Dictionary support for any data type (SDO block transfer)</td>
<td></td>
<td>✓</td>
</tr>
<tr>
<td>PDO default configuration can be hard-coded</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Dynamic PDO Communication Parameters (write to [14xxH] and [18xxH] allowed)</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Dynamic PDO Mapping Parameters (write to [16xxH] and [1AxxH] allowed)</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Store PDO parameters in non-volatile memory ([1010H], [1011H] and [1020H])</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Feature</td>
<td>MicroCANopen Plus</td>
<td>MicroCANopen Classic</td>
</tr>
<tr>
<td>----------------------------------------------</td>
<td>-------------------</td>
<td>----------------------</td>
</tr>
<tr>
<td>TPDO Trigger by Event Time</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>TPDO Trigger by COS with Inhibit Time</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>TPDO Trigger by SYNC</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>TPDO Trigger by RTR</td>
<td></td>
<td>✓</td>
</tr>
<tr>
<td>Emergency Producer, [1014H] and [1015H]</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Emergency Consumer, [1028H]</td>
<td></td>
<td>✓</td>
</tr>
<tr>
<td>Layer-Setting Services</td>
<td>✓ (fastscan)</td>
<td>✓</td>
</tr>
<tr>
<td>SDO Client</td>
<td>✓ (*)</td>
<td>✓</td>
</tr>
<tr>
<td>NMT Master</td>
<td>✓ (*)</td>
<td>✓</td>
</tr>
<tr>
<td>Common CAN driver interface</td>
<td>✓</td>
<td>✓</td>
</tr>
<tr>
<td>Flexible integration into RTOS</td>
<td>✓ (simplified)</td>
<td>✓</td>
</tr>
<tr>
<td>Maximum number of PDOs</td>
<td>1024</td>
<td>1024</td>
</tr>
<tr>
<td>Maximum size of process image storing all data that can be mapped to PDOs (in bytes)</td>
<td>65534</td>
<td>65534</td>
</tr>
<tr>
<td>Smallest timer tick resolution available</td>
<td>1ms</td>
<td>100us</td>
</tr>
</tbody>
</table>

*) with optional module

Table 1: MicroCANopen Plus and MicroCANopen Classic Comparison

In running the auto-starting demo the differences are not really visible. One needs to connect with a CANopen monitoring and configuration tool to experience most of these.

4.1 Differences for R8C23 Port

Main difference in fundamental operation with the Renesas R8C23 is in the low-level CAN driver: The MicroCANopen Plus driver uses the CAN controller in Basic CAN mode (two receive buffers, one transmit buffer) with an added software queue and software filtering. While the implementation is very efficient it can burden the application with lots of interrupt processing if there is a high load on the CAN bus. The CAN driver in MicroCANopen Classic uses the CAN controller in Full CAN mode (15 dedicated receive buffers, one transmit buffer with queue).

5 Basic CANopen Experiments

Going beyond the direct PDO cross-linking in the autostarting demo, even with a basic CAN monitor some CANopen objects can be sent and their effect observed. In preparation for this install, configure and run the CAN sniffer as described in chapter 5 of the CAN Development Quick Start Guide.
5.1 Switch operating modes

By sending the NMT Master message, all or individual nodes can be switched into different operating modes.

<table>
<thead>
<tr>
<th>CAN-ID</th>
<th>DATA1</th>
<th>DATA2</th>
</tr>
</thead>
<tbody>
<tr>
<td>NMT</td>
<td>0h</td>
<td>Command</td>
</tr>
</tbody>
</table>

Illustration 5: NMT Master Message

The available commands are:

<table>
<thead>
<tr>
<th>Command Byte</th>
<th>Command</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>Operational</td>
</tr>
<tr>
<td>2</td>
<td>Stopped</td>
</tr>
<tr>
<td>128 (80h)</td>
<td>Pre-operational</td>
</tr>
<tr>
<td>129 (81h)</td>
<td>Reset Node</td>
</tr>
<tr>
<td>130 (82h)</td>
<td>Reset Communication</td>
</tr>
</tbody>
</table>

Table 2: MicroCANopen Plus and MicroCANopen Classic Comparison

If Node ID is 0 the command is effective for all nodes simultaneously, otherwise only for the node specified.

Exercise: Send different NMT commands and observe

a) How the status indicator LED1 changes
b) How one can effect all nodes simultaneously or single nodes individually
c) How PDO traffic is controlled by the operating modes of the nodes
d) How a reset affects the nodes
5.2 Poll TPDOs

This only works with the MicroCANopen Classic code in standalone configuration. Do the following:

- Program one board with the MicroCANopen Classic – standalone code `MCOCL_standalone.mot`. And connect this single board to the CAN sniffer.
- With the CAN sniffer, switch the board into Operational mode (see previous chapter)
- Look at the bus traffic. Only one set of TPDOs is transmitted due to change-of-state:

![Image of CAN sniffer output]

- Send RTR messages with the CAN-ID of TPDO1 or TPDO2 and the length 0 and look at the response from the node:

![Image of CAN sniffer output]

6 SDO and the Object Dictionary

All data inside a CANopen node that is ever going to be accessible from the network is organized in the
Object Dictionary, a kind of look-up table, organized using a 16-bit index and an 8-bit subindex. This data includes:

- Configuration
- Process Data
- Manufacturer-specific data

On the network, the method to read from and write to Object Dictionary entries in a node is called Service Data Object (SDO). For each Node ID, two CAN message IDs are reserved to establish this communication channel.

The standard method to describe the implementation of an Object Dictionary in a node is called Electronic Data Sheet (EDS), an ASCII text file with sections to describe general information plus all implemented index/subindex combinations, their data type, access modes and default values.

The 16-bit index is divided into ranges that are reserved for certain purposes, for instance 1000h-1FFFh contains the Communication Profile to set-up PDOs, Heartbeats etc.

If a system integrator configures a node, the EDS file is assigned to the node in an appropriate tool, then entries in the Object Dictionary are written until the configuration is right. This configuration is then stored in an extended version of the EDS file called Device Configuration File (DCF). The DCF is a “personalized” version of the EDS for one individual node and can be used to restore the configuration any time later on.

The R8C23 CANopen demo implementations come with matching EDS files in the EDS\ subdirectories for the two stacks. In addition, the MicroCANopen Plus version has DCF files for the three builds (node 3, node 4 and standalone) because for this stack, a software tool can be used to generate the configuration code in one single step, directly from the DCF file. This tool is called CANopen Architect EDS, and an evaluation version is in the Tools\ subdirectory. The evaluation version can be used to browse the EDS and DCF files and get familiar with the structure.
PDO Configurations (advanced users only)

PDOs are configured with their communication parameters (change-of-state, Event Timer, Inhibit time, RTR polling etc.) and their mapping parameters. The mapping parameters determine which data from the Object Dictionary (internal data storage mechanism used in CANopen) goes where in the data field of a PDO. For those familiar with these terms we provide screenshots from a CANopen configuration and monitoring tool to illustrate the PDO configurations in the examples.

7.1 MicroCANopen Plus

MicroCANopen Plus is configured for two RPDOs and two TPDOs. The data mapping is defined during compilation and cannot be dynamically changed (e.g. changing the length of a PDO or the data that goes into certain bytes). PDOs can be enabled/disabled, their CAN ID can be changed as well as their transmission types, Inhibit time and Event Timer. RTR polling is not available with MicroCANopen Plus.

7.1.1 Node 3 and Node 4

For these nodes, to allow direct PDO-linking, the CAN IDs for the RPDOs are matched to receive the CAN IDs of the TPDOs in the communication partner (Node ID 4 for node 3 and vice versa).
7.1.2 Standalone Node

The configuration is identical to node 3 except that all PDOs have their CAN ID set to their CANopen default.

7.2 MicroCANopen Classic

MicroCANopen Classic is configured for four RPDOs and four TPDOs. The data mapping is predefined during compilation but can be dynamically changed (e.g. changing the length of a PDO or the data that goes into certain bytes). Each PDO has up to eight mapping elements. PDOs can be enabled/disabled, their CAN ID can be changed as well as their transmission types, Inhibit time and Event Timer. RTR polling is also available with MicroCANopen Classic.

7.2.1 Node 3 and Node 4

For these nodes, to allow direct PDO-linking, the CAN IDs for RPDO1 and RPDO2 are matched to
receive the CAN IDs of TPDO1 and TPDO2 in the communication partner (Node ID 4 for node 3 and vice versa). RPDO3-4 as well as TPDO3-4 are not used but available for network integration and dynamic configuration by a CANopen master.

### 7.2.2 Standalone Node

This configuration implements a complete CiA 401 (Device Profile for generic I/O) configuration including default mapping. It is expected that such a node is configured by a CANopen master before switched into operational mode.
8 Resource Footprints

The CANopen stacks can be highly customized so that features that are not needed are not compiled. The following are numbers taken directly out of the mapping files for the demo builds that have most available features enabled. Not included in the RAM requirements are:

- Process Image. This can be quite small or large depending on the application. It holds all PDO data that you transmit plus values from the Object Dictionary. For this demo we didn't optimize it's size. For small applications add about 30-40 bytes.
- Non-volatile storage simulation RAM. The MicroCANopen stacks implement the function to store parameters into non-volatile storage space (typically EEPROM) using Object Dictionary entries [1010h], [1011h] and [1020h] according to CiA standard 301. Since there is no EEPROM on the board, a dedicated RAM area is used to simulate it's behavior. This works through reset but not through power-cycle. This RAM is not required for real applications.

8.1 MicroCANopen Plus

Code and constant data: 13,573 bytes
RAM: 1,148 bytes (from that 188 for CAN FIFOs which can be configured)

8.2 MicroCANopen Classic

Code and constant data: 15,900 bytes
RAM: 1,625 bytes (from that 60 for CAN transmit queue which can be configured)